ADAM SILAS MILLER | AUDIO PRODUCTION

Exporting Multitrack Files from Cakewalk SONAR

NOTE: I will also accept OMF files for direct session transfer. To learn how to save a SONAR file as OMF, **click here**

Items to Note:

- Before sending to me-please create a new session in SONAR and attempt to import the recently exported tracks into it. If you've done this correctly, all audio files should import into the new session with the same start time and sync at the proper points in the song**
- While the following instructions are for SONAR, each DAW has a similar process, and these concepts can easily be applied to any other software.
- No mixing plugins or effects should be active on the tracks that you export for your engineer, they should be 100% in their 'dry' or 'raw' state.
- **Level-setting:** Using the volume fader or a gain plugin, ensure that individual tracks are peaking at **NO LOUDER than -16db**
- **Video Tutorial:** https://www.youtube.com/watch?v=lRbRr-0wwjQ

EXPORT INSTRUCTIONS

1.) Make sure your 'track beginning' marker in SONAR's Edit/Arrange arrange window is set to the **very beginning of the song (bar 1, beat 1)** and the 'track ending' marker is all the way at the end of the song in the window, so that each track exported has the same length/start time
2.) **Name all tracks prior to exporting.** Instead of leaving the default track names ("Audio 1" "Inst 2", etc…) - Give each track some kind of name (i.e. Kick Drum, Piano, Guitar 1, etc…) so that the mix engineer doesn't have to sort through and guess what each track in the mix is

3.) **Create a New Folder to Save the tracks.** Name this Folder **"TRACK TITLE-TEMPO/BPM-KEY SIGNATURE" - example: "Song One-180bpm-E Major"**

4.) **Browse to:** "File" > "Export" > "Audio"
5.) **Files Type -** Select "Wave"
6.) **Source Category** - Select **"Tracks"**
7.) **Channel Format -** Select "Stereo"
8.) **Sample Rate -** Select "44100"
9.) **Bit Depth** - Select "24 Bit"
10.) **Dithering -** Select "None"
11.) **Mix Enables -** Un-check ALL boxes except for 64-bit Engine
12.) **Export your tracks**
13.) **Send Me Your Tracks**
    - ✓ Place on a Flash-drive OR a Macintosh-formatted external hard drive
    - ✓ Upload as a zipped/compressed folder to **Google Drive** or Dropbox (preferred)